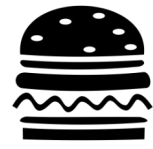# ORDER UP!

An 18-card game for 2 - 6 players. One game should take less than 10 minutes.

You are a line cook working on a busy grill - but there's loads of other chefs, and only room for one burger! Be the first to clear your station of ingredients while stacking the burger as high as you dare, but beware: in order to serve it, you'll have to remember all its ingredients!

SETUP

The deck contains:

6 BEEF cards

5 VEGGIE cards (2 LETTUCE, 1 TOMATO, 1 ONION, 1 PICKLES)

3 SAUCE cards (1 KETCHUP, 1 MAYO, 1 MUSTARD)

2 CHEESE cards

2 BACON cards

At the beginning of the game, the deck is shuffled and dealt evenly between the players. If there are leftover cards, they go face-down in a separate pile, called the pantry.

The youngest player goes first. Play proceeds around the table in a direction of their choosing.

GOAL

The goal is to be the first chef to 'clear their station' by **getting rid of all your cards.**

BEGINNING A ROUND

At the beginning of a round, if there is a card in the **pantry**, it gets put face-up in the centre of the table to form the first card of a new **stack**.

If the **pantry** is empty, the first player begins a new **stack** with a card from their hand.

HOW TO PLAY

Players **take turns adding cards face-up to the stack**. You must **say the name of the card** as you place it.

Cards of the same type **cannot be placed on top of one another**, with the exception of **BACON** cards. If you place a card incorrectly (**LETTUCE** on top of **PICKLES**, for instance, are two **VEGGIES**), and another player calls you on it, you must add the **entire stack** to your hand, then discard a card to the **pantry**. Begin a new round.

If you cannot place a card, then you must **pass your turn**. You may also **pass** voluntarily.

✋ CLAIMING A STACK ✋

At any point during play (even during other chefs' turns), you may **claim the current stack** by slamming your hand on top of it and saying '**ORDER UP!**'

You must then **flip** the entire **stack** face down onto the table (without looking at the cards or disturbing the stack) and **'repeat the order'**.

REPEATING THE ORDER

Declare each card in the stack, from first to last, revealing the top face-down card after each declaration. If you repeat the order successfully, **divide the entire stack** between the other chefs. They must add these cards to their hands, and discard one card to the **pantry**.

If you get the order wrong, you must **add the entire stack** to your hand, then discard one card to the **pantry**. Other chefs are encouraged to berate and insult you, a la Gordon Ramsay. **YOU DONKEY!**

Regardless of whether you succeeded or failed to **repeat the order,** begin a new round.

CLAIMING AN UNFINISHED STACK

A **stack** is 'unfinished' until it contains at least one **BEEF** card and one **SAUCE** card.

If you are revealed to have **claimed** an unfinished **stack**, you must **add the entire stack** to their hand, even if you have **repeated the order** correctly. Then you discard a card to the **pantry**.

(If nobody notices that your stack was unfinished, proceed as if you have won the round by dividing the stack among the other players. Shh…)

ENDING THE GAME

When you place your final card on the stack, you automatically **claim** it. Say **'ORDER UP!'**, **flip** the stack, and '**repeat the order**' as usual.

If you repeat successfully, you win the game! If you fail, **add the current stack** to your hand, discard one card to the **pantry**, and begin a new round.

If you place your final card on an unclaimable **stack** (no **BEEF** or no **SAUCE**), and you manage to **repeat the order** successfully, you may try to **steal** the missing card(s) in order to win.

To **steal** a card, **declare which card you are seeking and nominate another player**. If you are seeking a **BEEF** and a **SAUCE**, you must declare **both** cards and nominate the players **at the same time**. The player(s) reveal their hand, and if their hand(s) contains the card(s), then you win the game! If not, **add the current stack** to your hand, discard one to the **pantry** and begin a new round.